Anti-Mech Cavalry

CRITICALS:	4	MOVE:	2
ATTACK:	+1	DAMAGE:	1d4 per Hit

SOLDIERS	DAMAGE	HITS
17-20	👤👤👤👤	3
13-16	👤👤👤👤	3
9-12	👤👤👤👤	2
5-8	👤👤👤👤	2
1-4	👤👤👤👤	1

-	0	1	-
MIN	Short	Medium	Long
-1 Per Hex	No Penalty	-2 Atk	-4 Atk

Anti-Mech   This unit damages a Mech's Legs only.

LOCATION:

Anti-Mech Infantry

CRITICALS:	3	MOVE:	1
ATTACK:	+1	DAMAGE:	1d4 per Hit

SOLDIERS	DAMAGE	HITS
17-20	👤👤👤👤	3
13-16	👤👤👤👤	3
9-12	👤👤👤👤	2
5-8	👤👤👤👤	2
1-4	👤👤👤👤	1

-	0	1	-
MIN	Short	Medium	Long
-1 Per Hex	No Penalty	-2 Atk	-4 Atk

Anti-Mech   This unit damages a Mech's Legs only.

LOCATION:

Flamer Cavalry

CRITICALS:	4	MOVE:	2
ATTACK:	+1	DAMAGE:	2 Per Hit

SOLDIERS	DAMAGE	HITS
17-20	👤👤👤👤	5
13-16	👤👤👤👤	4
9-12	👤👤👤👤	3
5-8	👤👤👤👤	2
1-4	👤👤👤👤	1

-	1	2	3
MIN	Short	Medium	Long
-1 Per Hex	No Penalty	-2 Atk	-4 Atk

Heat Weapons: This unit also does one heat damage per hit to the target.

LOCATION:

Flamer Platoon

CRITICALS:	3	MOVE:	1
ATTACK:	+1	DAMAGE:	2 Per Hit

SOLDIERS	DAMAGE	HITS
17-20	👤👤👤👤	5
13-16	👤👤👤👤	4
9-12	👤👤👤👤	3
5-8	👤👤👤👤	2
1-4	👤👤👤👤	1

-	1	2	3
MIN	Short	Medium	Long
-1 Per Hex	No Penalty	-2 Atk	-4 Atk

Heat Weapons: This unit also does one heat damage per hit to the target.

LOCATION:

GEL Battery

CRITICALS:	4	MOVE:	0
ATTACK:	+1	DAMAGE:	1 Per Hit

SOLDIERS	DAMAGE	HITS
17-20	👤👤👤👤	5
13-16	👤👤👤👤	4
9-12	👤👤👤👤	3
5-8	👤👤👤👤	2
1-4	👤👤👤👤	1

-	1-2	3-4	5-6
MIN	Short	Medium	Long
-1 Per Hex	No Penalty	-2 Atk	-4 Atk

Healing GEL   This unit heals 1 point of damage to each location hit on the target.

LOCATION:

Laser Battery

CRITICALS:	4	MOVE:	0
ATTACK:	+2	DAMAGE:	2 Per Hit

SOLDIERS	DAMAGE	HITS
17-20	👤👤👤👤	5
13-16	👤👤👤👤	4
9-12	👤👤👤👤	3
5-8	👤👤👤👤	2
1-4	👤👤👤👤	1

-	1-3	4-6	7-9
MIN	Short	Medium	Long
-1 Per Hex	No Penalty	-2 Atk	-4 Atk

LOCATION:

Laser Cavalry

CRITICALS:	4	MOVE:	2
ATTACK:	+2	DAMAGE:	2 Per Hit

SOLDIERS	DAMAGE	HITS
17-20	👤👤👤👤	5
13-16	👤👤👤👤	4
9-12	👤👤👤👤	3
5-8	👤👤👤👤	2
1-4	👤👤👤👤	1

-	1-2	3-4	5-6
MIN	Short	Medium	Long
-1 Per Hex	No Penalty	-2 Atk	-4 Atk

LOCATION:

Laser Platoon

CRITICALS:	3	MOVE:	1
ATTACK:	+2	DAMAGE:	2 Per Hit

SOLDIERS	DAMAGE	HITS
17-20	👤👤👤👤	5
13-16	👤👤👤👤	4
9-12	👤👤👤👤	3
5-8	👤👤👤👤	2
1-4	👤👤👤👤	1

-	1-2	3-4	5-6
MIN	Short	Medium	Long
-1 Per Hex	No Penalty	-2 Atk	-4 Atk

LOCATION:

LRM Battery

CRITICALS:	4	MOVE:	0
ATTACK:	+1	DAMAGE:	1 Per Hit

SOLDIERS	DAMAGE	HITS
17-20	👤👤👤👤	5
13-16	👤👤👤👤	4
9-12	👤👤👤👤	3
5-8	👤👤👤👤	2
1-4	👤👤👤👤	1

0-6	7	8-14	15-21
MIN	Short	Medium	Long
-1 Per Hex	No Penalty	-2 Atk	-4 Atk

LOCATION:

Machine Gun Battery

CRITICALS:	4	MOVE:	0
ATTACK: +1		DAMAGE:	2 Per Hit

SOLDIERS	DAMAGE	HITS
17-20	👤👤👤👤	5
13-16	👤👤👤👤	4
9-12	👤👤👤👤	3
5-8	👤👤👤👤	2
1-4	👤👤👤👤	1

-	1	2	3
MIN	Short	Medium	Long
-1 Per Hex	No Penalty	-2 Atk	-4 Atk

Anti-Infantry: This unit does +1 damage per hit to another Infantry unit.

LOCATION:

Machine Gun Cavalry

CRITICALS:	4	MOVE:	2
ATTACK: +1		DAMAGE:	2 Per Hit

SOLDIERS	DAMAGE	HITS
17-20	👤👤👤👤	5
13-16	👤👤👤👤	4
9-12	👤👤👤👤	3
5-8	👤👤👤👤	2
1-4	👤👤👤👤	1

-	1-2	3-4	5-6
MIN	Short	Medium	Long
-1 Per Hex	No Penalty	-2 Atk	-4 Atk

Anti-Infantry: This unit does +1 damage per hit to another Infantry unit.

LOCATION:

Machine Gun Platoon

CRITICALS:	3	MOVE:	1
ATTACK: +1		DAMAGE:	2 Per Hit

SOLDIERS	DAMAGE	HITS
17-20	👤👤👤👤	5
13-16	👤👤👤👤	4
9-12	👤👤👤👤	3
5-8	👤👤👤👤	2
1-4	👤👤👤👤	1

-	1-2	3-4	5-6
MIN	Short	Medium	Long
-1 Per Hex	No Penalty	-2 Atk	-4 Atk

Anti-Infantry: This unit does +1 damage per hit to another Infantry unit.

LOCATION:

Rifle Cavalry

CRITICALS:	3	MOVE:	2
ATTACK: +1		DAMAGE:	2 Per Hit

SOLDIERS	DAMAGE	HITS
17-20	👤👤👤👤	5
13-16	👤👤👤👤	4
9-12	👤👤👤👤	3
5-8	👤👤👤👤	2
1-4	👤👤👤👤	1

-	1	2	3
MIN	Short	Medium	Long
-1 Per Hex	No Penalty	-2 Atk	-4 Atk

Anti-Infantry: This unit does +1 damage per hit to another Infantry unit.

LOCATION:

Rifle Platoon

CRITICALS:	2	MOVE:	1
ATTACK: +1		DAMAGE:	2 Per Hit

SOLDIERS	DAMAGE	HITS
17-20	👤👤👤👤	5
13-16	👤👤👤👤	4
9-12	👤👤👤👤	3
5-8	👤👤👤👤	2
1-4	👤👤👤👤	1

-	1	2	3
MIN	Short	Medium	Long
-1 Per Hex	No Penalty	-2 Atk	-4 Atk

Anti-Infantry: This unit does +1 damage per hit to another Infantry unit.

LOCATION:

SRM Battery

CRITICALS:	4	MOVE:	0
ATTACK: +1		DAMAGE:	1d4 per Hit

SOLDIERS	DAMAGE	HITS
17-20	👤👤👤👤	4
13-16	👤👤👤👤	3
9-12	👤👤👤👤	2
5-8	👤👤👤👤	1
1-4	👤👤👤👤	1

-	1-3	4-6	7-9
MIN	Short	Medium	Long
-1 Per Hex	No Penalty	-2 Atk	-4 Atk

LOCATION:

SRM Cavalry

CRITICALS:	5	MOVE:	1
ATTACK: +1		DAMAGE:	1d4 per Hit

SOLDIERS	DAMAGE	HITS
17-20	👤👤👤👤	4
13-16	👤👤👤👤	3
9-12	👤👤👤👤	2
5-8	👤👤👤👤	1
1-4	👤👤👤👤	1

-	1-2	3-4	5-6
MIN	Short	Medium	Long
-1 Per Hex	No Penalty	-2 Atk	-4 Atk

LOCATION:

SRM Platoon

CRITICALS:	4	MOVE:	1
ATTACK: +1		DAMAGE:	1d4 per Hit

SOLDIERS	DAMAGE	HITS
17-20	👤👤👤👤	4
13-16	👤👤👤👤	3
9-12	👤👤👤👤	2
5-8	👤👤👤👤	1
1-4	👤👤👤👤	1

-	1-2	3-4	5-6
MIN	Short	Medium	Long
-1 Per Hex	No Penalty	-2 Atk	-4 Atk

LOCATION:

Targeting Laser Battery

CRITICALS:	4	MOVE:	0
ATTACK: +1		DAMAGE:	0

SOLDIERS	DAMAGE	HITS
17-20	👤👤👤👤	1
13-16	👤👤👤👤	1
9-12	👤👤👤👤	1
5-8	👤👤👤👤	1
1-4	👤👤👤👤	1

-	1-3	4-6	7-9
MIN	Short	Medium	Long
-1 Per Hex	No Penalty	-2 Atk	-4 Atk

Shared C6 This unit is attuned to your C6 Network, and shares its bonus.

LOCATION: